



# Varya Deviatnikova

**Full-stack Developer & UI Designer.** Creating business-oriented web applications concerning to usability and guidelines

Located in the Lisbon area, Portugal. Speak English (B2) and Russian (native)

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## WORK EXPERIENCE

### Toptal

**Jun 2022 – Present**

The world's largest fully remote company (est. in 2010, in the USA). An exclusive network that connected 21.000+ companies and Top-3% freelancers from 140+ countries with incredibly quick hiring time under 48 hours

### Front-end Engineer

- Delivered web features (both Front-end and Back-end on Ruby) for driving enterprise revenue and improving client credibility to optimize and acquire new organic traffic, improve the conversion rate, and generate high-quality client leads.
- Created shared universal React components for use on different pages.
- Presented teamwork. Performed in-team and cross-team communication. Followed all existing Scrum rituals.
- Worked on code as well as on code review, onboarding new teammates, company-level initiatives, research, and proofs of concept, testing and validating code by standards.

**Tech stack:** JavaScript, TypeScript, React, Redux, Context, Ruby, Jest, React Testing Library, E2E testing, Playwright, HTML, CSS, SCSS, Git. **Tools:** Webstorm, Figma, Slack, Confluence, GitHub, Miro, Jira, Haplo.

### Yandex

**Nov 2021 – Apr 2022**

The largest Russian IT company with a 42+% market share. Providing the 5th largest search engine worldwide, information services, e-commerce, transportation, maps and navigation, mobile applications, and online Ads. With 10.000+ employees and \$5.02 billion operating income.

### Front-end Developer

- Worked on high-load Logistics Platform (routing optimization), web and mobile applications for Business in Geo Services. Collaborated with Back-end Developers, Designers, Data Analytics, and Marketing Managers.
- Developed new core client-oriented features connected to Statistics and reports — created Redux selectors, actions, and reducers, expanded store, and made dynamic responsive UI markup for complex charts' table.
- Led development of a new landing page <https://routeq.com/>. The team included Senior, middle and junior Front-end and Fullstack developers, a UI Designer, and a Product Manager. Collaborated closely with the Marketing team on their hypotheses, concepts, and needs.

**Tech stack:** HTML, CSS, SCSS, CSS Modules, PostCSS, BEM, JavaScript, TypeScript, React, React hooks, React classes, Context, Redux, Redux-Saga, RxJS, Webpack, npm, Husky, Lerna, Cypress, Jest, React Testing Library, Storybook, React Native, Prettier, ESLint, Stylelint. **Tools:** GitHub, Jenkins, WebStorm, Figma, Slack, Sentry.

### Sber Domclick

**Apr – Oct 2021**

A product tech company that creates high-load real estate projects and top-2 real estate online Russian services

### Senior Software Engineer (Front-end Developer)

Worked on 80~ components of company's UI Kit, widgets, services, utilities, functionality integration interfaces for mobile development. Develop and maintain guidelines for managers, developers and designers.

**Tech stack:** HTML, CSS, SCSS, CSS Modules, JavaScript, TypeScript, React, React hooks, Context, Redux, Webpack, Rush, Jest, Enzyme. **Tools:** WebStorm, Jira, BitBucket, Figma, Confluence.

### EPAM Systems

**Sep 2020 – Mar 2021**

Provides software engineering and design services (est. in 1993 in the USA). 59.000+ employees, 27% revenue growth, partnered with over 160 leading tech companies.

### Software Engineer (Front-end Developer)

Worked on 2 projects — marketing activity, constructor web app (got „Honorable Mention” on Awwwards) and company site with huge code base.

**Tech stack:** HTML, CSS, Less, JavaScript, TypeScript, React, React hooks, Context, Webpack. **Tools:** WebStorm, Jira, GitLab, Figma, Confluence.

### Crazy Panda

**Jul – Sep 2019**

Develops mobile and browser games. 165m players worldwide.

### Front-end Developer

Created a tool for Game Development analytics that improved quality of daily work for Marketing department.

**Tech stack:** HTML5, CSS3, Less, JavaScript (from ES5), React, Git, Webpack, Babel, Underscore.js, Semantic UI. **Tools:** WebStorm, Confluence, Jira, Figma, Photoshop.



Megaplan

May 2015 – Mar 2019

A SaaS CRM system that helps 463.000+ companies to grow their business: plan, collaborate, share knowledge (est. in 2006)

Product Designer (UX/UI) and Front-end Developer

Prototyped and designed CRM product, marketing landing pages and campaigns. Planned and developed Front-end features for public sites and CRM System. Collaborated with UI designers, Front-end and Back-end Developers, Marketing and Sell Specialists.

Tech stack: HTML, CSS, JavaScript, PHP. Tools: PhpStorm, Jira, Sketch, Photoshop, Illustrator, Zeplin, InVision, Avocode.

Citymetria

Jul 2013 – Sep 2014

An event agency that provides brand activations services

Digital / Web Designer

Worked on UI Design, infographics, landing pages, web portals, social networks, tender presentations and the game.

Clients: McDonald's, Sberbank, MTS, Volkswagen, Acer, Alcatel, Hankook, Reckitt Benckiser. Tools: Sketch, Photoshop, Illustrator, InDesign, Asana, InVision.

SKILLS

TECHNOLOGIES: Agile, Babel, BEM, Bootstrap, Context, CSS, CSS Modules, CSS3, Cypress, E2E testing, Enzyme, ESLint, Express, Git, HTML, HTML5, Husky, JavaScript, JavaScript (from ES5), Jest, jQuery, Lerna, Less, Lodash, Material, Materialize, Mocha, MongoDB, MySQL, Next.js (with SSR), Node.js, npm, PHP, Playwright, PostCSS, PostgreSQL, Prettier, React, React classes, React hooks, React Native, React Testing Library, Redux, Redux-Saga, Reselect, Resource, REST API, Ruby, Rush, RxJS, SCRUM, SCSS, Selenium, Semantic UI, Sentry, SQL, Storybook, Stylelint, Swagger, TypeScript, UI Design, Underscore, Underscore.js, UX, Webpack, Yarn

TOOLS: Asana, Avocode, BitBucket, Confluence, Figma, Git, GitHub, GitHub Projects, GitLab, Happo, Illustrator, InDesign, InVision, Jenkins, Jira, Lightroom, Miro, MongoDB Compass, Photoshop, PhpStorm, Postman, Procreate, Sentry, Sketch, Slack, VS Code, VSCO, Webstorm, Zeplin

COURSES

- 2023 Node.js, Rolling Scopes School  
Monorepos – A Beginner’s Guide, Udemy
- 2022 Node, SQL, & PostgreSQL – Mastering Backend Web, Udemy  
Women Developer Academy, Google
- 2021 Fullstack React: Build and Publish a Modern Web Application, O’Reilly Media  
SQL Practical Course, Wexler Courses  
Node.js, Rolling Scopes School  
Angular, Rolling Scopes School
- 2020 JavaScript / Front-end, Rolling Scopes School  
React.js, Rolling Scopes School  
React and Redux – professional development, Udemy  
JavaScript: The Advanced Concepts, Udemy
- 2019 Learning how to learn, Coursera  
Instagram personal branding, Elena Bazu
- 2018 Digital drawing mentorship, Tony Sart
- 2015 School of Designers. UI and Information Design, Artem Gorbunov Design Bureau
- 2013 Copperplate Calligraphy with Dip Pen Course, Historical Calligraphy School  
European calligraphy from Ancient Rome to Gothic, Historical Calligraphy School

EDUCATION

Web and Graphic Design, HSE University, 2007–2013, Moscow, Russia  
Honors degree. Diploma theme: „Lettering. Creating concept, design and content for informational online resource”.  
Programming classes: HTML, CSS, JavaScript, ActionScript, X3D, PHP.  
Publishing: Adobe InDesign, Corel Painter. Photography course. Art history. Copyright Law and general university courses. Digital art and illustration: Adobe Photoshop & Illustrator. Branding and Corporate Identity making. Composition. Typography. Business English.  
Drawing and Painting traditional art courses: study program of Stroganov University. Colors theory. Graphics technique: traditional high-quality pen drawing (Dürer technique).

GOALS

My goal is to work on IT product with a great team, constantly improve my expertise, and contribute to society.  
I worked as a UI designer since 2013. Got fundamental university education in developing UI including usability, design, and development.

INTERESTS

Love to code, make digital and pencil art, lettering, visual notes, and photos, visit aesthetic coffee shops, read books, wait forever for playing a new game from The Elder Scrolls series, watch TV Series and learning continuously. Interested in minimalism, atomic design, design systems, accessibility, typography, realistic drawing, digital art, and writing.